

PERSONALIA



Marijn Rivière

Industrial Design Engineer

I have a great passion for digital products, interactive experiences and new technologies and believe that the future will only contain more of them. Designing, prototyping and developing these products; I love to get my own hands dirty with them. I consider a user-centred approach and communication with stakeholders to be essential in my process.

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Location:
Utrecht, The Netherlands

Portfolio:
marijnrieviere.com

LinkedIn:
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Language:
Dutch (Native), English (Excellent)

CURRICULUM VITAE

EDUCATION

- Nov. 2018 - Oct. 2021
Master, Industrial Design Engineering
University of Twente, Enschede
Specialisation in Management of Product Development. Focus on development of serious games and interactive experiences. Design psychology for behaviour change, advertisement and consumers is also a loved topic.
- Sep. 2014 - Nov. 2018
Bachelor, Industrial Design Engineering
University of Twente, Enschede

EXPERIENCE

- Feb. 2022 - Present
CGI, Rotterdam
Software Engineer
Designing and developing software for the Rail Infra division of CGI.
- Jan. 2021 - Oct. 2021
The Barn Games, Delft
Graduate student
Designing a sequel to an existing serious game. My activities ranged throughout the entire design process, from researching the problem space and creating a problem-solution fit, to designing and validating a functional prototype.
- Nov. 2019 - Jan. 2020
D'Andrea & Evers, Enschede
Industrial Design Engineer
Responsible for the design and visualisation of user and product scenarios to expand the iteration process of a fully motor-driven television mount.
- Jan. 2019 - Oct. 2020
Artica, Ootmarsum
Virtual Reality Manager
Facilitating virtual and augmented reality environments with use of Unity and C# programming. Having ultimate responsibility for VR & AR related projects. Maintaining the company's market relevance.
- Dec. 2017 - Jan. 2019
CAPE Groep, Enschede
Digital Factory
Designing UX/UI for Mendix applications, Front-end web development, building Mendix applications and creating tutorial video's.

OTHER

- Feb. 2017 - Feb. 2018
Study Association Daedalus
Secretary & Officer of Internal Affairs
Coordinating all administration, communication and internal affairs among which are members, committees, promotion, website, association mail and more for the IDE study association.
- Oct. 2015 - Jan. 2017
A.S.V. Taste
Secretary graphic design committee
Designing multiple websites, posters and logo's.

SKILLS

Design Thinking / Game Design / User Experience (UX) / Communication
Adobe XD / Adobe Illustrator / Adobe Photoshop / Adobe InDesign
Unity / C# / HTML / CSS / JavaScript / SolidWorks / Keyshot